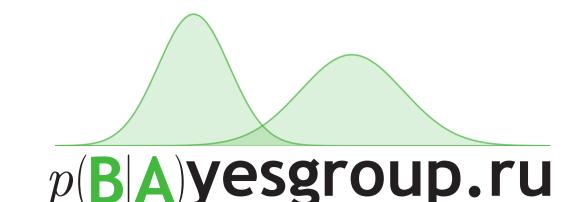
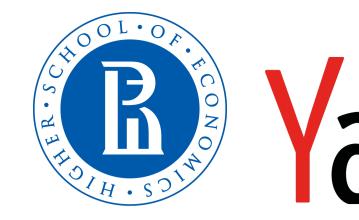
Structured Bayesian Pruning via Log-Normal Multiplicative Noise

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Key Results

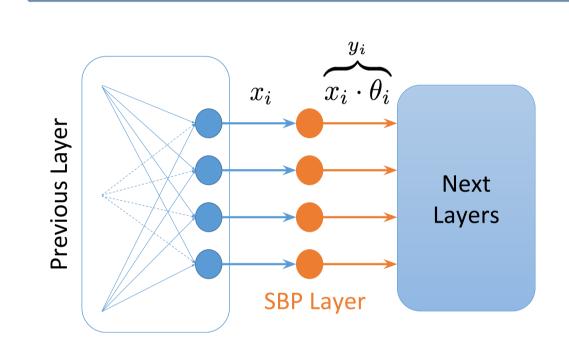
Structured Bayesian Pruning is a new model that provides structured sparsity, e.g. removes neurons and convolutional filters.

Our contributions can be summarized as follows:

- a method of regularization of DNNs that results in structured sparsity
- a proper analog of sparsity-inducing log-uniform prior
- experiments that show that SBP regularizes well and leads to a high level of group sparsity (it removes up to 80% of all units on a VGG-like architecture) and acceleration (up to $4.5\times$ measured speed-up) with small accuracy drop

The method is implemented as a separate dropout-like layer and an additional regularization term. TensorFlow implementation of our method is available.

Stochastic Variational Inference



- \blacksquare Approximation of posterior distribution of θ is
 - $\theta \sim q(\theta \mid \varphi)$
- We put a sparsity-inducing prior over θ_i \blacksquare Parameters φ are trained using Stochastic VI

Approximate posterior distribution over θ by Stochastic Variational Inference:

$$L = \underbrace{- \operatorname{\mathbb{E}}_{q(\theta \,|\, \varphi)} \log p\left(Y \,|\, X, \theta\right)}_{\text{Data-term}} + \underbrace{\operatorname{D}_{\text{KL}}(q(\theta \,|\, \varphi) \,\|\, p_{prior}(\theta))}_{\text{Regularizer}} \rightarrow \min_{\varphi}$$

 \blacksquare The true posterior distribution over θ is approximated by q

$$D_{\mathrm{KL}}(q(\theta \mid \varphi) \parallel p(\theta \mid X, Y)) \rightarrow \min_{\varphi}$$

Just a slightly different loss function; implementation is basically the same

Structured Bayesian Pruning with Improper Log-Uniform Prior

■ The model injects multiplicative noise θ into the output x of the previous layer

$$y_i = x_i \cdot \theta_i \quad \theta_i \sim p_{noise}(\theta_i)$$

Log-uniform prior for sparsity:

$$p(\theta_i) = \text{LogU}_{\infty}(\theta_i) \propto \frac{1}{\theta_i} \qquad \theta_i > 0$$

- The approximated posterior is log-normal: $\log \theta_i \sim \mathcal{N}(\log \theta_i | \varphi_i), \quad \varphi_i = \{\mu_i, \sigma_i^2\}$
- + The variational family has no "prior gap"
- + Log-normal noise does not change the sign of x
- + The KL-divergence term can be computed analytically
- Due to the improper prior we obtain an ill-posed optimization problem

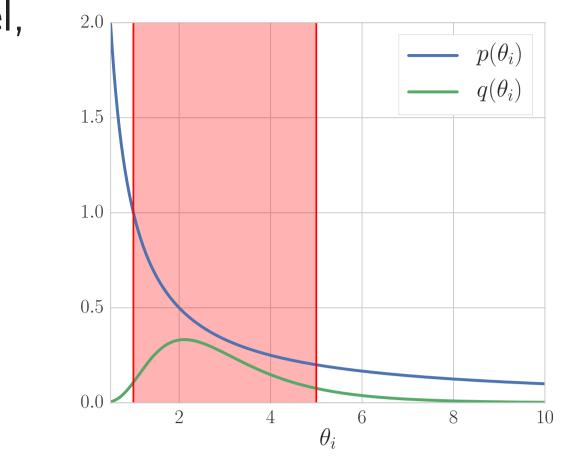
$$\mathrm{KL}\left(\mathrm{LogN}(\theta \mid \mu, \sigma^2) \parallel \mathrm{LogU}_{\infty}(\theta)\right) = C - \log \sigma, \ C = +\infty$$

Structured Bayesian Pruning with Proper Log-Uniform Prior

In order to obtain a proper probabilistic model, we truncate the prior and the posterior:

- $p(\theta_i) = \text{LogU}_{\infty}(\theta_i) \Rightarrow \text{LogU}_{[a,b]}(\theta_i)$
- $q(\theta_i) = \text{LogN}(\theta_i | \varphi_i) \Rightarrow \text{LogN}_{[a,b]}(\theta_i | \varphi_i)$





All necessary statistics can be computed in closed form:

- KL-divergence for training
- lacksquare Expectation $\mathbb{E} heta$ for inference during testing
- lacksquare Signal-to-noise ratio $SNR(heta) = \mathbb{E} heta/\sqrt{\mathbb{D} heta}$ for pruning redundant neurons

Final Algorithm

Our final loss function is negative variational lower bound

$$L = -\mathbb{E}_{q(\theta \mid \mu, \sigma)} \log p\left(Y \mid X, \theta, W\right) + \alpha \cdot \text{KL}(q(\theta \mid \mu, \sigma) \parallel p(\theta)) \rightarrow \min_{\mu, \sigma, W}$$

where W denotes all weights of DNN, q and p are truncated distributions.

Training procedure details:

- lacktriangle All models were pretrained with L2 regularization on parameters W
- \blacksquare Re-weight the KL term by α , proportional to the computational complexity of each specific layer (SPBa procedure).
- \blacksquare Remove neurons with low $SNR(\theta)$ after training; no fine-tuning needed!
- Tricks for numerically stable calculations are presented in the appendix

Experiments: LeNets on MNIST

- In MNIST experiments we compare different structured sparsity-inducing techniques on LeNet-5-Caffe and LeNet-500-300 architectures.
- Our method provides the highest speed-up with the same accuracy.

Network	Method	Error %	Neurons per Layer	CPU	GPU	FLOPs
	Original	1.54	784 - 500 - 300 - 10	1.00×	1.00×	1.00×
	SparseVD[1]	1.57	537 - 217 - 130 - 10	$1.19 \times$	$1.03 \times$	$3.73 \times$
	SSL[2]	1.49	434 - 174 - 78 - 10	$2.21 \times$	$1.04 \times$	$6.06 \times$
	StructuredBF	² 1.55	245 - 160 - 55 - 10	2.33 imes	$1.08 \times$	$11.23\times$
LeNet-5	Original	0.80	20 - 50 - 800 - 500	1.00×	1.00×	1.00×
	SparseVD[1]	0.75	17 - 32 - 329 - 75	$1.48 \times$	$1.41 \times$	$2.19 \times$
	SSL[2]	1.00	3 - 12 - 800 - 500	$5.17 \times$	$1.80 \times$	$3.90 \times$
	StructuredBF	0.86	3 - 18 - 284 - 283	5.41 imes	$1.91 \times$	$10.49\times$

Table: SSL is based on group lasso regularization, SparseVD induces weight-wise sparsity and can coincidentally remove all weights in filers or neurons, StructuredBP is our model. We report acceleration that was measured on CPU (Intel Xeon E5-2630), GPU (Tesla K40) and in terms of Floating Point Operations (FLOPs).

Experiments: VGG-like on CIFAR-10

- CIFAR-10 experiments were done on a VGG-like architecture[3]. The network consists of 12 convolutional and 2 fully connected layers with Batch Normalization and Binary Dropout
- With small accuracy drop our models provide significant acceleration and high structured sparsity. Presented speed-up was measured on CPU.

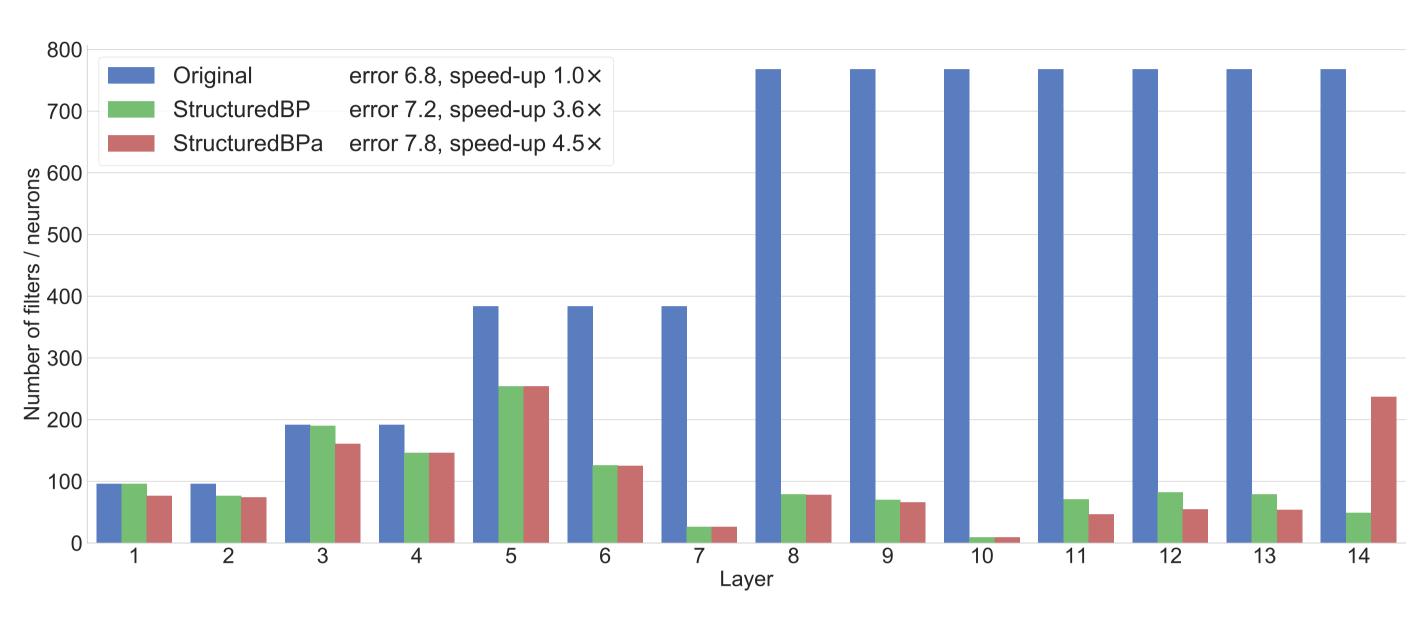
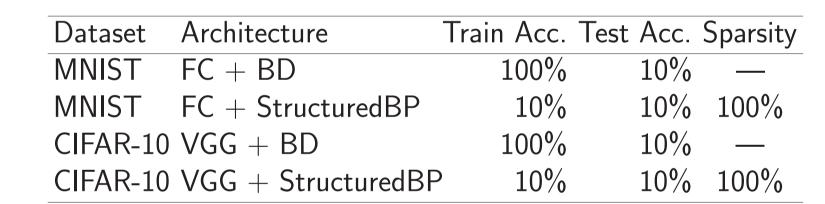


Figure: Original is a dense network, StructuredBP is our model, StructuredBPa is our model with re-weighted KL divergence for the first 6 layers.

Experiments: Random Labels





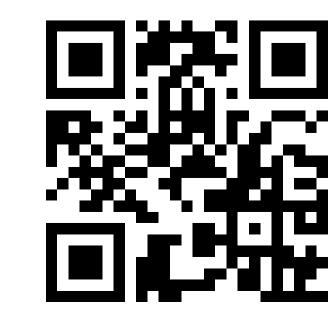


Unlike Binary Dropout (BD), Structured BP does not overfit on randomly labeled data and yields an empty network. It is an optimal architecture for this task!

Discussion

- Bayesian Learning framework is well known for providing non-structured sparse solutions. Usually sparsity is caused by Empirical Bayes which adjusts the prior distribution to the data. It can potentially lead to additional overfitting.
- In this work we utilize the Bayesian framework to obtain structured sparsity. We did not adjust the prior distribution, so the risk of overfitting is decreased.

Links and References



- [1] Molchanov, D., Ashukha, A. and Vetrov, D. Variational Dropout Sparsifies Deep Neural Networks, ICML 2016
- [2] Wen, W., Wu, C., Wang, Y., Chen, Y. and Li, H. Learning structured sparsity in deep neural networks, NIPS 2016
- [3] Sergey Zagoruyko. 92.45 on cifar-10 in torch, 2015.

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